

Avaliação (inicial) do NCL
Composer a partir dos conceitos
de ISM e *algumas* dimensões

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NCL Composer

- NCL Composer é uma ferramenta de autoria multimídia e multiplataforma para criação de aplicações para TV Digital Interativa (TVDI) em NCL (Nested Context Language).
- Extensível por meio de plug-ins
 - Visões
 - Outros
- <http://composer.telemidia.puc-rio.br/>

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<ncl id="example" xmlns="http://www.ncl.org.br/NCL3.0/EDTVProfile">
  <head>
    <regionBase>
      <region id="rVideo" top="0%" left="0%"
        width="100%" height="100%">
        <region id="rIcon" top="5%" left="5%"
          width="8%" height="8%" />
        </region>
      </regionBase>
    </head>
    <descriptorBase>
      <descriptor id="dVideo" region="rVideo"/>
      <descriptor id="dIcon" region="rIcon">
        <descriptorParam name="transparency" value="10%" />
      </descriptor>
    </descriptorBase>
    <connectorBase>
      <causalConnector id="onBeingStart">
        <simpleCondition role="onBegin" />
        <simpleAction role="start" />
      </causalConnector>
      <causalConnector id="onEndStop">
        <simpleCondition role="onEnd" />
        <simpleAction role="stop" />
      </causalConnector>
    </connectorBase>
    </head>
    <body>
      <port id="pVideo" component="video"/>
      <media id="video" src="media/video.mp4" descriptor="dVideo"/>
      <media id="icon" src="media/icon.png" descriptor="dIcon"/>
      <link xconnector="onBeingStart">
        <bind role="onBegin" component="video"/>
        <bind role="start" component="icon"/>
      </link>
      <link xconnector="onEndStop">
        <bind role="onEnd" component="video"/>
        <bind role="stop" component="icon"/>
      </link>
    </body>
  </ncl>
```

Onde?

Como?

Quando?

O que?

Quando?



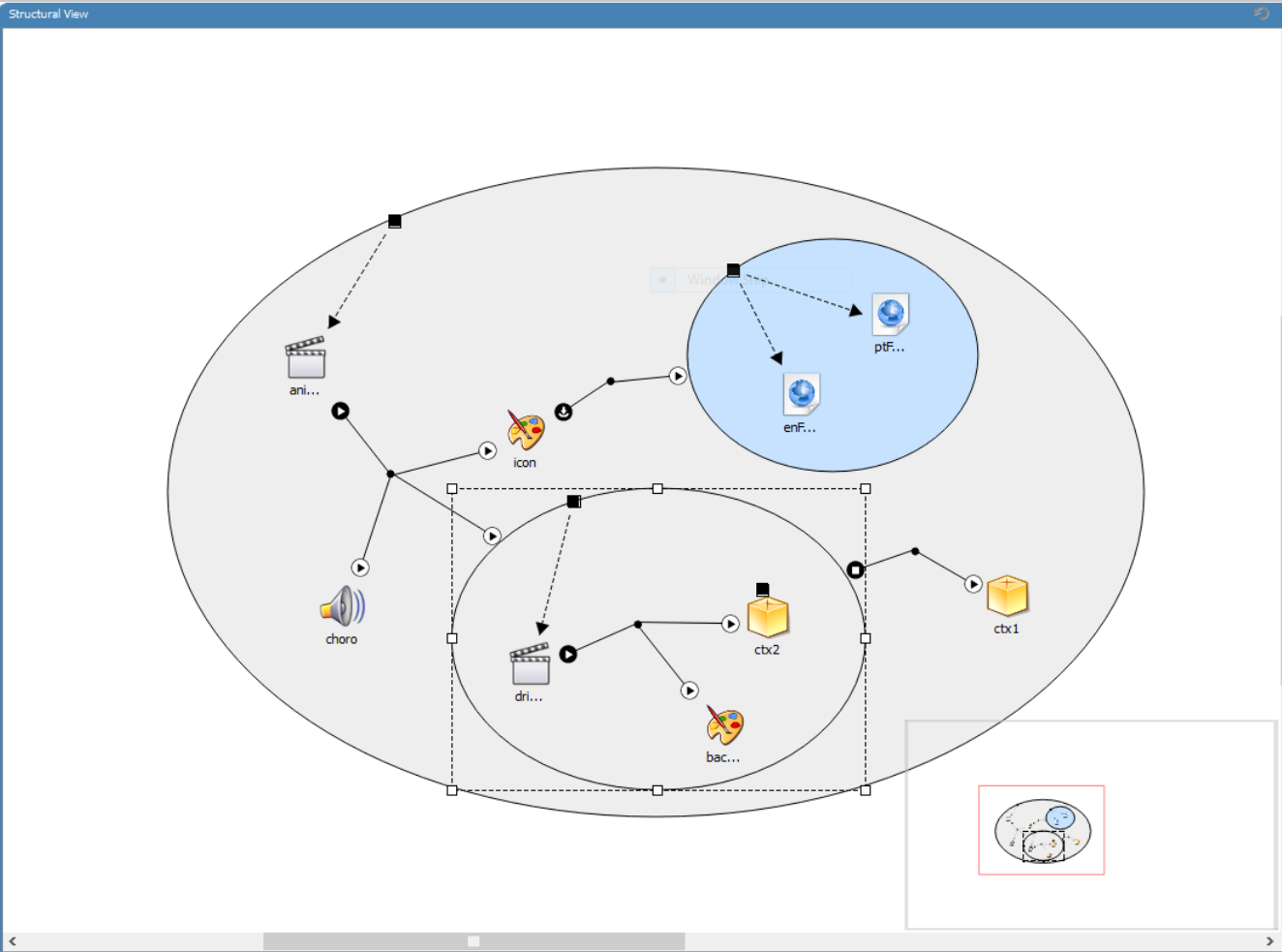
Timeline View

- context (ctx0)
 - media (drible)
 - media (background)
 - port (p1)
 - bind
 - bind
 - bind
 - context (ctx2)
 - port (p2)
 - media (chut)
 - media (choro)
 - link (link0)
 - bind
 - bind
 - bind
 - bind
 - switch (swt0)
 - switchPort (swp0)
 - mapping
 - mapping
 - media (enForm)
 - media (ptForm)
 - context (ctx1)
 - link (link2)
 - bind

Properties View

Filter...

Attribute	Value
context:ctx0	
id	ctx0
refer	

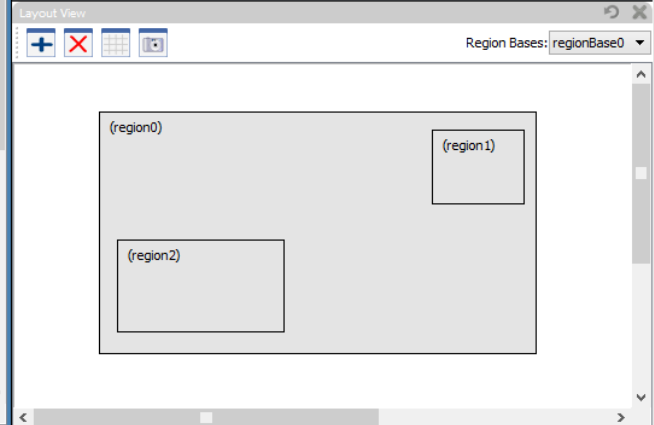


NCL Textual View

```

18 <context id="ctx0">
19   <media id="drible" src="Desktop/PrimeiroJoao/media/drible.mp4"/>
20   <media id="background" src=?
21     "Desktop/PrimeiroJoao/media/background.png"/>
22   <port component="drible" id="p1"/>
23   <link id="link1" xconnector="conn#onBeginStart">
24     <bind role="onBegin" component="drible"/>
25     <bind role="start" component="background"/>
26     <bind role="start" component="ctx2"/>
27   </link>
28   <context id="ctx2">
29     <port component="chut" id="p2"/>
30     <media id="chut" src="Desktop/PrimeiroJoao/media/chut.png"?
31   </context>
32 </context>
33 <media id="choro" src="Desktop/PrimeiroJoao/media/choro.mp3"/>
34 <link id="link0" xconnector="conn#onBeginStart">
35   <bind role="onBegin" component="animGar"/>
36   <bind role="start" component="choro"/>
37   <bind role="start" component="ctx0"/>
38   <bind role="start" component="icon"/>
39 </link>
40 <switch id="swt0">
41   <switchPort id="swp0">
42     <mapping component="enForm"/>

```

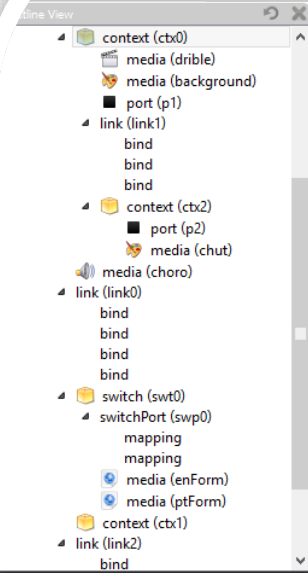


Dimensões: Aspectos da computação ensinados x Idade

- Meerbaum-Salant *et al*, 2010 [1]
 - computação sequencial; coordenadas e direção; inicialização espacial; concorrência (múltiplos “sprites”); concorrência (scripts); loop infinitos; condições simples; comunicação e sincronização; espera (waiting); loop condicionais e finitos; salvar e utilizar valores salvos nas variáveis; execução condicional; aleatoriedade; eventos; computação numérica; acumuladores e contadores; listas. (14-15)
- Gibson, 2012 [2]
 - subgraph problem (5-6); shortest path (14-15)

Dimensões: Aspectos da computação ensinados x Idade

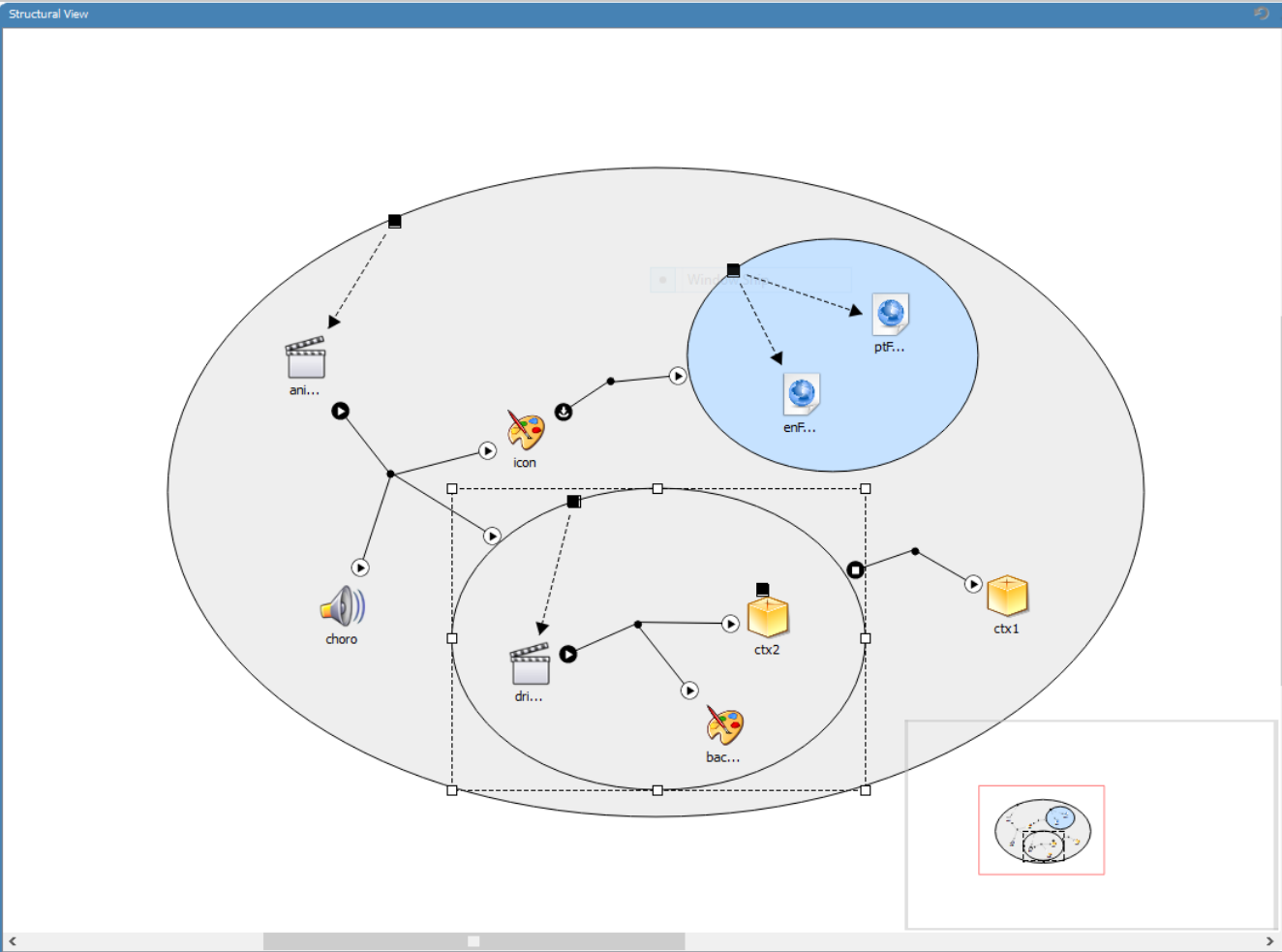
- Zandler *et al*, 2011 [3]
 - algorithm; computer; data; problem; information; system; language; program; test; communication; software; process; model; computation; structure
- NCL Composer
 - coordenadas e direção; inicialização espacial; concorrência; loop infinitos; condições simples; sincronização; loop condicionais e finitos; salvar e utilizar valores salvos em variáveis; execução condicional (adaptação); eventos; recursão; reúso; encapsulamento; interface; (14-15 ???)



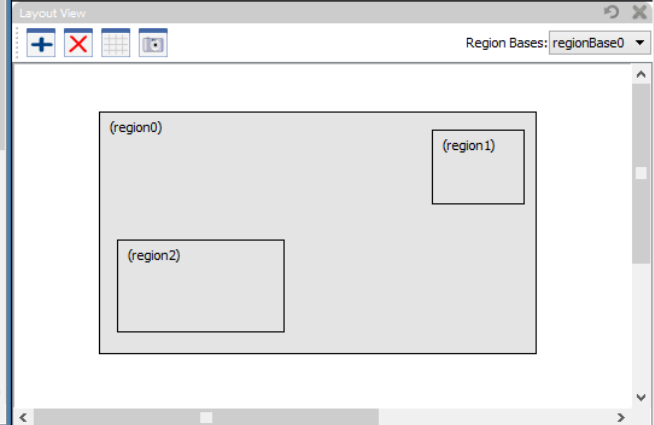
Properties View

Filter...

Attribute	Value
context:ctx0	
id	ctx0
refer	



```
18 <context id="ctx0">
19   <media id="drible" src="Desktop/PrimeiroJoao/media/drible.mp4"/>
20   <media id="background" src=?
21     "Desktop/PrimeiroJoao/media/background.png"/>
22   <port component="drible" id="p1"/>
23   <link id="link1" xconnector="conn#onBeginStart">
24     <bind role="onBegin" component="drible"/>
25     <bind role="start" component="background"/>
26     <bind role="start" component="ctx2"/>
27   </link>
28   <context id="ctx2">
29     <port component="chut" id="p2"/>
30     <media id="chut" src="Desktop/PrimeiroJoao/media/chut.png"?
31   </context>
32 </context>
33 <media id="choro" src="Desktop/PrimeiroJoao/media/choro.mp3"/>
34 <link id="link0" xconnector="conn#onBeginStart">
35   <bind role="onBegin" component="animGar"/>
36   <bind role="start" component="choro"/>
37   <bind role="start" component="ctx0"/>
38   <bind role="start" component="icon"/>
39 </link>
40 <switch id="swt0">
41   <switchPort id="swp0">
42     <mapping component="enForm"/>
43   </switchPort>
44 </switch>
```

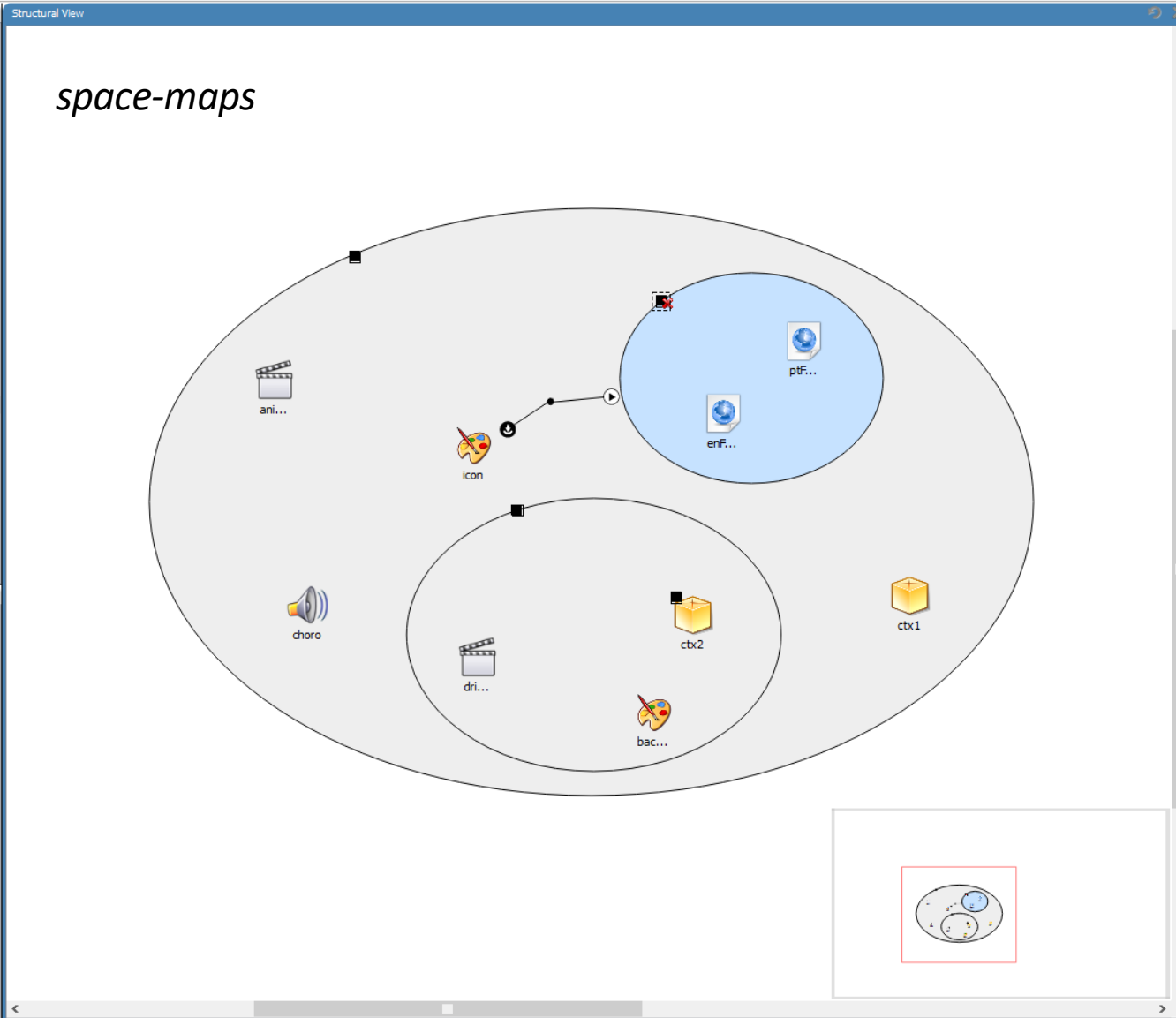


Ideal Software Machine

- *time-maps*
 - relacionamentos
- *space-maps*
 - outras entidades

Files View

- ncl (myNCLDocID)
 - head
 - connectorBase (connBaseId)
 - importBase
 - regionBase (regionBase0)
 - region (region0)
 - region (region1)
 - region (region2)
 - body (myBodyID)
 - media (animGar)
 - port (p0)
 - context (ctx0)
 - media (drible)
 - media (background)
 - port (p1)
 - context (ctx2)
 - port (p2)
 - media (chut)
 - media (choro)
 - switch (swt0)
 - switchPort (swp0)
 - media (enForm)
 - media (ptForm)
 - context (ctx1)
 - media (icon)
 - link (link3)
 - bind
 - bind



Properties View

Filter...

switchPort:swp0 (The <switchPort> element must have at least one <mapping> child element)

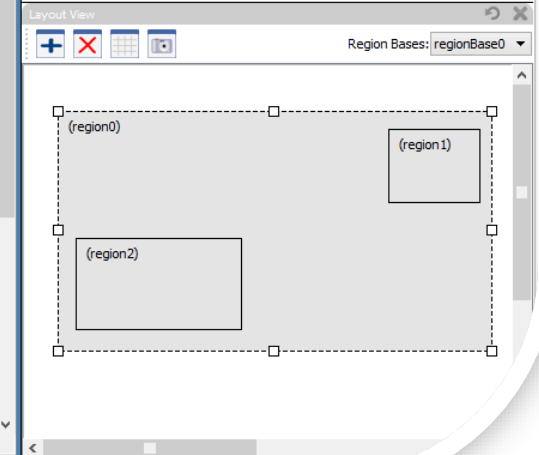
Attribute	Value
id	swp0

NCL Textual View

```

21 <port component="drible" id="p1"/>
22 <context id="ctx2">
23 <port component="chut" id="p2"/>
24 />
25 <media id="chut" src=?
26 "Desktop/PrimeiroJoao/media/chut.png"/>
27 </context>
28 </context>
29 <media id="choro" src=?
30 "Desktop/PrimeiroJoao/media/choro.mp3"/>
31 <switch id="swt0">
32 <switchPort id="swp0">
33 The <switchPort> element must have at least one
34 <mapping> child element
35 </switchPort>
36 <media id="enForm" src=?
37 "Desktop/PrimeiroJoao/media/enForm.htm"/>
38 <media id="ptForm" src=?
39 "Desktop/PrimeiroJoao/media/ptForm.htm"/>
40 </switch>
41 <context id="ctx1">
42 <media id="icon" src=?
43 "Desktop/PrimeiroJoao/media/icon.png"/>
44 <link id="link3" xconnector=?

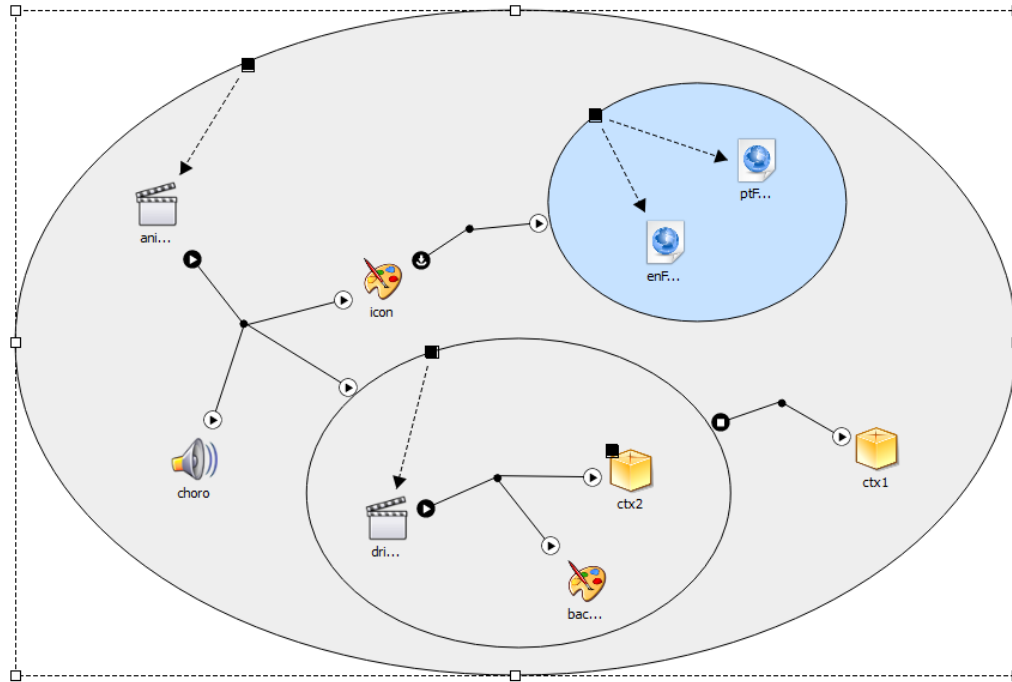
```



Structural View

- ncl (myNCLDocID)
 - head
 - connectorBase (connBaseId)
 - importBase
 - regionBase (regionBase0)
 - region (region0)
 - region (region1)
 - region (region2)
 - body (myBodyID)
 - media (animGar)
 - port (p0)
 - context (ctx0)
 - media (driple)
 - media (background)
 - port (p1)
 - link (link1)
 - bind
 - bind
 - bind
 - context (ctx2)
 - port (p2)
 - media (chut)
 - media (choro)
 - link (link0)
 - bind
 - bind
 - bind
 - bind
 - switch (swt0)
 - switchPort (swp0)

time-maps



NCL Textual View

```

1 <?xml version="1.0" encoding="ISO-8859-1"?>
2 <!-- Generated by NCL Composer -->
3 <ncl id="myNCLDocID" xmlns=?
4 "http://www.ncl.org.br/NCL3.0/EDTVProfile">
5   <head>
6     <connectorBase id="connBaseId">
7       <importBase alias="conn" ?
8       </connectorBase>
9     <regionBase id="regionBase0">
10      <region height="41.88%" id=?
11      "region0" left="3.40%" top="8.12%" width=?
12      "42.51%" zIndex="1">
13        <region height="30.85%" id=?
14        "region1" left="76.03%" top="7.46%" width=?
15        "21.21%" zIndex="2"/>
16        <region height="38.31%" id=?
17        "region2" left="4.13%" top="52.74%" width=?
18        "38.29%" zIndex="3"/>
19      </region>
20    </regionBase>
21  </head>
22  <body id="myBodyID">
    
```

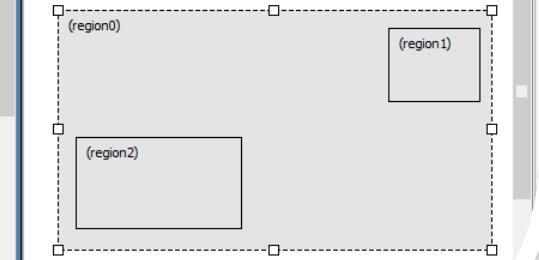
Properties View

Filter...

Attribute	Value
region:region0	
bottom	
height	41.88%
id	region0
left	3.40%
right	
title	
top	8.12%
width	42.51%
zIndex	1

Layout View

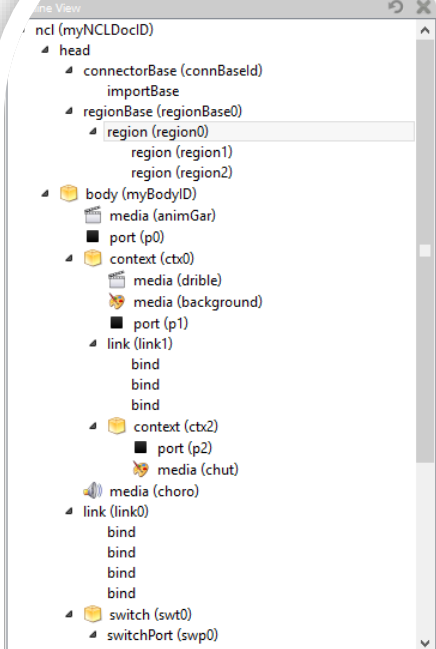
Region Bases: regionBase0



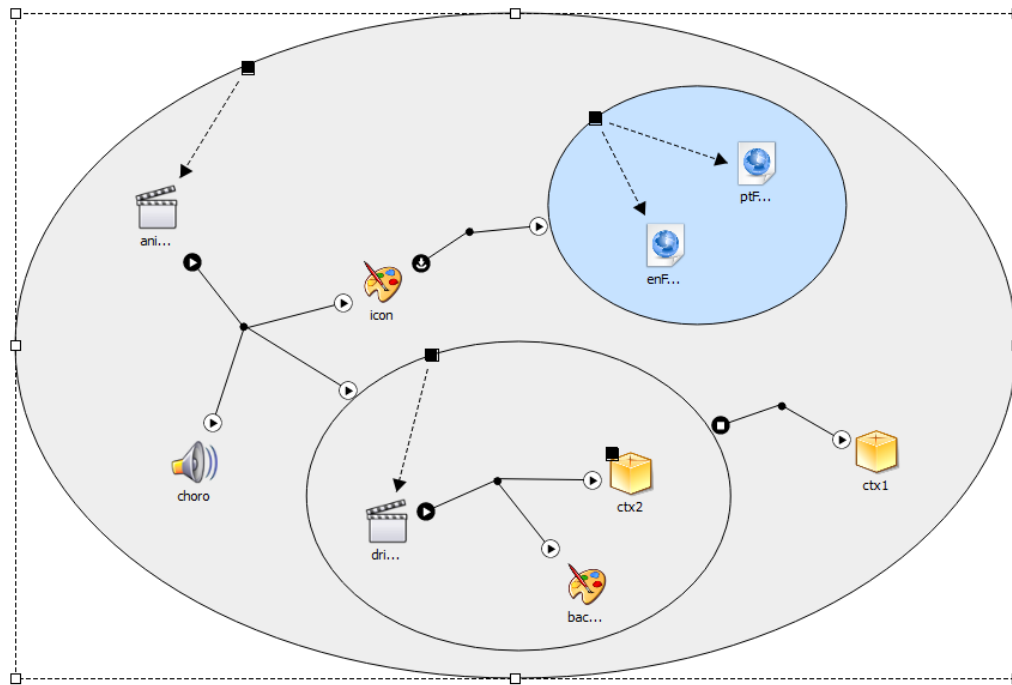
```
1 <?xml version="1.0" encoding="ISO-8859-1"?>
2 <ncl id="example" xmlns="http://www.ncl.org.br/NCL3.0/EDTVProfile">
3   <head>
4     <regionBase>
5       <region id="rVideo" top="0%" left="0%"
6         width="100%" height="100%">
7         <region id="rIcon" top="5%" left="5%"
8           width="8%" height="8%" />
9       </region>
10    </regionBase>
11
12    <descriptorBase>
13      <descriptor id="dVideo" region="rVideo" />
14      <descriptor id="dIcon" region="rIcon">
15        <descriptorParam name="transparency" value="10%" />
16      </descriptor>
17    </descriptorBase>
18
19    <connectorBase>
20      <causalConnector id="onBeingStart">
21        <simpleCondition role="onBegin" />
22        <simpleAction role="start" />
23      </causalConnector>
24
25      <causalConnector id="onEndStop">
26        <simpleCondition role="onEnd" />
27        <simpleAction role="stop" />
28      </causalConnector>
29    </connectorBase>
30  </head>
31
32  <body>
33    <port id="pVideo" component="video" />
34
35    <media id="video" src="media/video.mp4" descriptor="dVideo" />
36    <media id="icon" src="media/icon.png" descriptor="dIcon" />
37
38    <link xconnector="onBeingStart">
39      <bind role="onBegin" component="video" />
40      <bind role="start" component="icon" />
41    </link>
42
43    <link xconnector="onEndStop">
44      <bind role="onEnd" component="video" />
45      <bind role="stop" component="icon" />
46    </link>
47  </body>
48 </ncl>
```

space-maps

time-maps



parallelism; scope and block structure; records; object or data system; templates; data structures; types



NCL Textual View

```

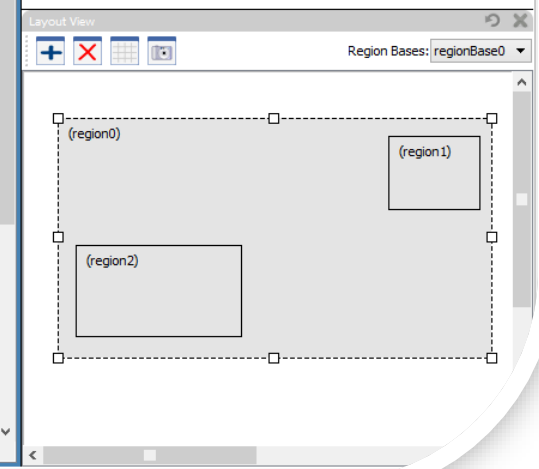
1 <?xml version="1.0" encoding="ISO-8859-1"?>
2 <!-- Generated by NCL Composer -->
3 <ncl id="myNCLDocID" xmlns=?
4 "http://www.ncl.org.br/NCL3.0/EDTVProfile">
5   <head>
6     <connectorBase id="connBaseId">
7       <importBase alias="conn" ?
8       </connectorBase>
9     <regionBase id="regionBase0">
10      <region height="41.88%" id=?
11      "region0" left="3.40%" top="8.12%" width=?
12      "42.51%" zIndex="1">
13        <region height="30.85%" id=?
14        "region1" left="76.03%" top="7.46%" width=?
15        "21.21%" zIndex="2"/>
16        <region height="38.31%" id=?
17        "region2" left="4.13%" top="52.74%" width=?
18        "38.29%" zIndex="3"/>
19      </region>
20    </regionBase>
21  </head>
22  <body id="myBodyID">

```

Properties View

Filter...

Attribute	Value
region:region0	
bottom	
height	41.88%
id	region0
left	3.40%
right	
title	
top	8.12%
width	42.51%
zIndex	1



Ideal Software Machine

- NCL Composer
 - A integração entre o *player* e a ferramenta é mais limitada (em comparação com as outras ferramentas).
 - Não posso nomear um estado da execução/autoria (por exemplo, o conjunto de ovelhas da última aula)

Referências

- [1] Orni Meerbaum-Salant, Michal Armoni, Mordechai (Moti) Ben-Ari (2010). **Learning computer science concepts with scratch**. *Proceedings of the Sixth international workshop on Computing education research - ICER '10*. pp. 69. ACM Press. New York, New York, USA
- [2] J. Paul Gibson (2012). **Teaching graph algorithms to children of all ages**. *Proceedings of the 17th ACM annual conference on Innovation and technology in computer science education - ITiCSE '12*. pp. 34. ACM Press. New York, New York, USA.
- [3] Andreas Zendler, Christian Spannagel, Dieter Klaudt (aug. 2011). **Marrying Content and Process in Computer Science Education**. *IEEE Transactions on Education*. 54 (3) pp. 387–397.